

English communication & Language

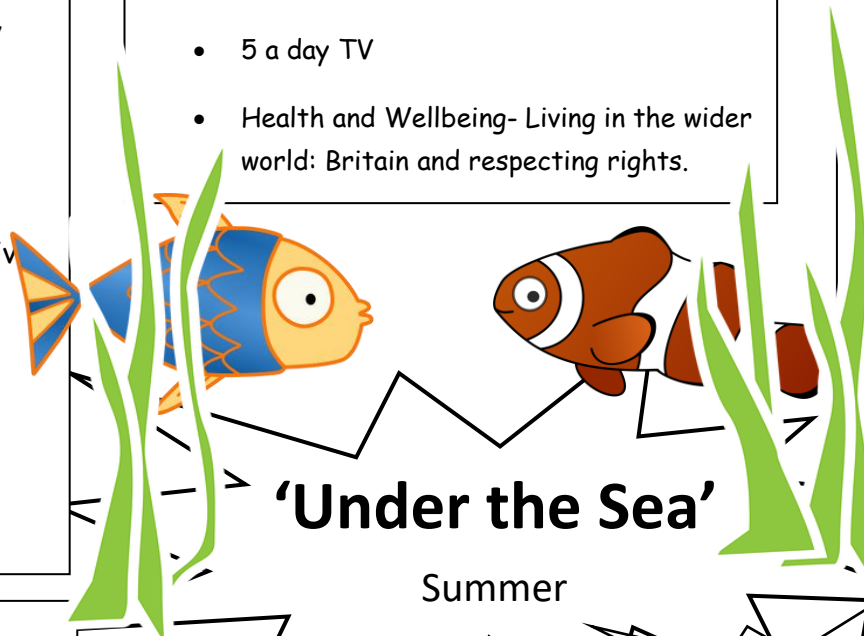
- The whale's song, Mister Seahorse, Gilbert and Her Hero, The Lonely Beast, Dear Greenpeace, Sharing a shell, The snail and the Whale, Tiddler,
- Rainbow Fish, The lighthouse keeper's lunch.
- Story maps, story structure, retelling stories, writing alternative tales.
- Lists, labels and captions for historical and geographical use.
- Writing instructions.
- Non-fiction information booklet.

Phys Ed & Wellbeing

- Sinclair Sport will teach Games, Dance and Gymnastics
- Mile a day
- 5 a day TV
- Health and Wellbeing- Living in the wider world: Britain and respecting rights.

Science and Technologies

- Identify that most living things live in habitats.
- Identify different types of habitats including micro habitats.
- Explore and compare the differences between living things, dead and things that have never been alive by looking at chicks and fish from a fish counter.
- Explore simple food chains.
- Design Technology: Design make and evaluate a boat that floats. Design and make a pack lunch for a pirate.



The Arts

- Music express, Sing songs, play tuned and untuned instruments musically. Exploring duration and pitch of music.
- Use a range of materials to draw paint and sculpt. Use observation to create art, looking at fish and other sea life.
- Learn about a range of artists craftspeople and designers: Abigail Mill's embroidery work and Derek DeYoung's fish art

Geography/History

- History of seaside. Studying changes within living memory at the seaside. (Magic Grandpa goes to the sea side)
- Comparison of local area to a non European Country such as Jamaica.
- Name and locate the world's continents and oceans
- Identify seasonal daily weather patterns in hot and cold areas of the world.

ICT

- Grouping and sorting
- Creating pictures
- Coding

R.E.

- Who is an inspiring person?
- What stories inspire Judaism and Christians?
- What is the good news Christians believe Jesus brings?